# TTK4250 Week 3

#### From the Kalman filter to stochastic processes

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### Recap from last week

#### An estimator is a random variable

- ... because it depends on the (random) data.
- We can talk about its distribution, expectation and covariance.
- An estimator is unbiased if *E*[**x** - **x**̂] = **0**.

#### LMMSE estimation

$$\hat{\mathbf{x}} = E[\mathbf{x}] + \operatorname{Cov}(\mathbf{x}, \mathbf{z}) \operatorname{Cov}(\mathbf{z})^{-1} (\mathbf{z} - E[\mathbf{z}])$$

is the estimator of the form  $\hat{\bm{x}} = \bm{A}\bm{z} + \bm{b}$  that minimizes

$$MSE(\hat{\mathbf{x}}) = E\left[\|\mathbf{x} - \hat{\mathbf{x}}\|_{2}^{2}\right]$$

#### The multivariate Gaussian

$$\rho(\mathbf{x}, \mathbf{y}) = \mathcal{N}\left(\begin{bmatrix}\mathbf{x}\\\mathbf{y}\end{bmatrix}; \begin{bmatrix}\mathbf{a}\\\mathbf{b}\end{bmatrix}, \begin{bmatrix}\mathbf{P}_{xx} & \mathbf{P}_{xy}\\\mathbf{P}_{xy}^{\mathsf{T}} & \mathbf{P}_{yy}\end{bmatrix}\right)$$

- Quadratic forms.
- Moment parametrization vs canonical parametrization.

#### Marginalization and conditioning

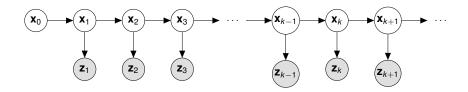
In moment parametrization, conditioning is given by

$$\boldsymbol{\mu}_{x|y} = \mathbf{a} + \mathbf{P}_{xy}\mathbf{P}_{yy}^{-1}(\mathbf{y} - \mathbf{b}) \\ \mathbf{P}_{x|y} = \mathbf{P}_{xx} - \mathbf{P}_{xy}\mathbf{P}_{yy}^{-1}\mathbf{P}_{xy}^{\mathsf{T}}.$$

This leads to the Product Identity.

### Recursive Bayesian estimation: Model and key concepts

We study systems whose structure fits the graphical model below:



- The horizontal arrows represent a process model of the form  $p(\mathbf{x}_k | \mathbf{x}_{k-1})$
- The vertical arrows represent a measurement model of the form  $p(\mathbf{z}_k | \mathbf{x}_k)$ .

This structure reflects the following Markov assumptions

$$p(\mathbf{x}_{k} | \mathbf{x}_{1}, \dots, \mathbf{x}_{k-2}, \mathbf{x}_{k-1}, \mathbf{z}_{1}, \dots, \mathbf{z}_{k-2}, \mathbf{z}_{k-1}) = p(\mathbf{x}_{k} | \mathbf{x}_{k-1})$$
  
$$p(\mathbf{z}_{k} | \mathbf{x}_{1}, \dots, \mathbf{x}_{k-2}, \mathbf{x}_{k-1}, \mathbf{x}_{k}, \mathbf{z}_{1}, \dots, \mathbf{z}_{k-2}, \mathbf{z}_{k-1}) = p(\mathbf{z}_{k} | \mathbf{x}_{k})$$

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#### Recursive Bayesian estimation: The Bayes filter

In the Bayesian philosophy we want a pdf as our solution. This pdf may or may not be given by parameters such as expectation, covariance etc.

What do we know about  $\mathbf{x}_k$  after observing  $\mathbf{z}_{1:k} = (\mathbf{z}_1, \mathbf{z}_2, \dots, \mathbf{z}_k)$ ?

• The total probability theorem yields the predicted density

$$\rho(\mathbf{x}_k|\mathbf{z}_{1:k-1}) = \int \rho(\mathbf{x}_k|\mathbf{x}_{k-1})\rho(\mathbf{x}_{k-1}|\mathbf{z}_{1:k-1})\mathrm{d}\mathbf{x}_{k-1}.$$

Bayes' rule yields the posterior density

$$p(\mathbf{x}_k|\mathbf{z}_{1:k}) = \frac{p(\mathbf{z}_k|\mathbf{x}_k)p(\mathbf{x}_k|\mathbf{z}_{1:k-1})}{p(\mathbf{z}_k|\mathbf{z}_{1:k-1})} \propto p(\mathbf{z}_k|\mathbf{x}_k)p(\mathbf{x}_k|\mathbf{z}_{1:k-1}).$$

**Remark:** Violations of the Markov assumptions can be handled by replacing the Markov chain by a higher order Markov chain that models the temporal correlations. We must then extend the state vector with corresponding states.

### Linearity, Gaussianity and the Kalman filter

"Everything should be made as simple as possible, but not simpler."

- In general, we cannot find a closed-form solution to the Bayes filter.
- If the posterior can be described with reasonable accuracy by a few parameters (e.g., expectation and covariance), then we should look for a compact representation.

Closed-form solution to the Bayes filter = Kalman filter

When does a closed-form solution to the Bayes filter exist?

- When the initial density is Gaussian  $\mathcal{N}(\boldsymbol{x}_{0}; \hat{\boldsymbol{x}}_{0}, \boldsymbol{P}_{0})$
- ... and the Markov model is Gaussian-linear  $\mathcal{N}(\mathbf{x}_k; \mathbf{F}\mathbf{x}_{k-1}, Q)$
- ... and the likelihood is Gaussian-linear  $\mathcal{N}(\mathbf{z}_k; \mathbf{H}\mathbf{x}_k, \mathbf{R})$
- ... and standard independence assumptions apply.

### The prediction step of the Kalman filter

The predicted density is given by

$$p(\mathbf{x}_{k}|\mathbf{z}_{1:k-1}) = \int p(\mathbf{x}_{k}|\mathbf{x}_{k-1})p(\mathbf{x}_{k-1}|\mathbf{z}_{1:k-1})d\mathbf{x}_{k-1}$$
  
=  $\int \mathcal{N}(\mathbf{x}_{k}; \mathbf{F}\mathbf{x}_{k-1}, Q)\mathcal{N}(\mathbf{x}_{k-1}; \hat{\mathbf{x}}_{k-1}, \mathbf{P}_{k-1})d\mathbf{x}_{k-1}$   
=  $\mathcal{N}(\mathbf{x}_{k}; \mathbf{F}\hat{\mathbf{x}}_{k-1}, \mathbf{F}\mathbf{P}_{k-1}\mathbf{F}^{\mathsf{T}} + Q)$   
 $\cdot \int \mathcal{N}(\mathbf{x}_{k-1}; \text{ some vector }, \text{ some covariance matrix })d\mathbf{x}_{k-1}$   
=  $\mathcal{N}(\mathbf{x}_{k}; \hat{\mathbf{x}}_{k|k-1}, \mathbf{P}_{k|k-1}).$ 

- $\hat{\mathbf{x}}_{k-1}$  is the previous state estimate.
- $\mathbf{P}_{k-1}$  is the previous covariance.
- $\hat{\mathbf{x}}_{k|k-1} = \mathbf{F}\hat{\mathbf{x}}_{k-1}$  is the predicted state estimate.
- $\mathbf{P}_{k|k-1} = \mathbf{F}\mathbf{P}_{k-1}\mathbf{F}^{\mathsf{T}} + Q$  is the predicted covariance.

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### The update step of the Kalman filter

The posterior density is given by

$$p(\mathbf{x}_{k}|\mathbf{z}_{1:k}) \propto p(\mathbf{z}_{k}|\mathbf{x}_{k}) p(\mathbf{x}_{k}|\mathbf{z}_{1:k-1})$$
  
=  $\mathcal{N}(\mathbf{z}_{k}; \mathbf{H}\mathbf{x}_{k}, \mathbf{R}) \mathcal{N}(\mathbf{x}_{k}; \hat{\mathbf{x}}_{k|k-1}, \mathbf{P}_{k|k-1})$   
=  $\mathcal{N}(\mathbf{z}_{k}; \mathbf{H}\hat{\mathbf{x}}_{k|k-1}, \mathbf{H}\mathbf{P}_{k|k-1}\mathbf{H}^{\mathsf{T}} + \mathbf{R}) \mathcal{N}(\mathbf{x}_{k}; \hat{\mathbf{x}}_{k}, \mathbf{P}_{k})$   
 $\propto \mathcal{N}(\mathbf{x}_{k}; \hat{\mathbf{x}}_{k}, \mathbf{P}_{k}).$ 

• 
$$\hat{\mathbf{x}}_k = \hat{\mathbf{x}}_{k|k-1} + \mathbf{W}_k(\mathbf{z}_k - \mathbf{H}\hat{\mathbf{x}}_{k|k-1})$$
 is the posterior state estimate.

- $\mathbf{P}_k = (\mathbf{I} \mathbf{W}_k \mathbf{H}) \mathbf{P}_{k|k-1}$  is the posterior covariance.
- $\mathbf{W}_k = \mathbf{P}_{k|k-1}\mathbf{H}^T (\mathbf{H}\mathbf{P}_{k|k-1}\mathbf{H}^T + \mathbf{R})^{-1}$  is the Kalman gain.

### More about the covariance

#### Joseph form

$$\mathbf{P}_k = (\mathbf{I} - \mathbf{W}_k \mathbf{H}) \mathbf{P}_{k|k-1} (\mathbf{I} - \mathbf{W}_k \mathbf{H})^{\mathsf{T}} + \mathbf{W} \mathbf{R} \mathbf{W}^{\mathsf{T}}$$

Information form

$$\mathbf{P}_{k}^{-1} = \mathbf{H}^{\mathsf{T}} \mathbf{R}^{-1} \mathbf{H} + \mathbf{P}_{k|k-1}^{-1}$$

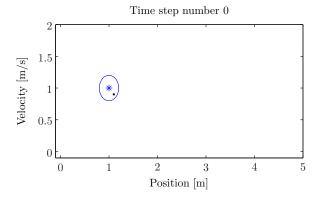
#### Orthogonality properties

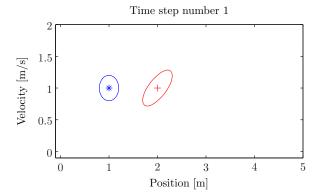
• The estimation errors  $\tilde{\mathbf{x}}_k = \hat{\mathbf{x}}_k - \mathbf{x}_k$  do not constitute a white sequence:

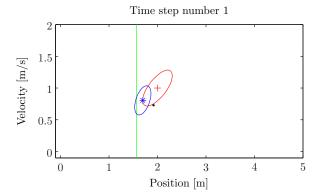
$$E[\tilde{\mathbf{x}}_k \tilde{\mathbf{x}}_{k-1}^{\mathsf{T}}] = (\mathbf{I} - \mathbf{W}_k \mathbf{H}) \mathbf{F} \mathbf{P}_k.$$

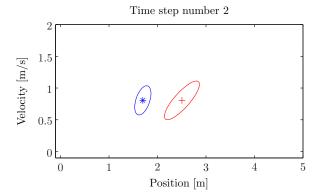
• The innovations  $\nu_k = \mathbf{z}_k - \mathbf{H} \hat{\mathbf{x}}_{k|k-1}$  on the other hand are a white sequence:

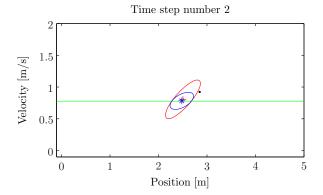
$$\mathcal{E}[\boldsymbol{\nu}_k \boldsymbol{\nu}_j^{\mathsf{T}}] = \mathbf{0} \text{ if } k \neq j \iff \mathcal{P}(\mathbf{z}_{1:k}) = \prod_{j=1}^k \mathcal{P}(\boldsymbol{\nu}_j).$$

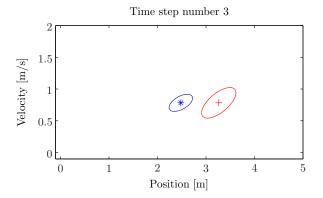


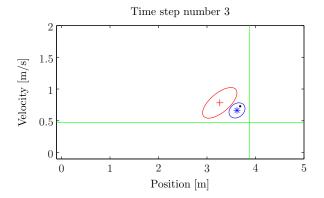












#### The tuning problem

Given the discrete time model

 $\mathbf{x}_k = \mathbf{F}\mathbf{x}_{k-1} + \mathbf{u}_k + \mathbf{v}_k, \ \mathbf{z}_k = \mathbf{H}\mathbf{x}_k + \mathbf{w}_k, \ \mathbf{v}_k \sim \mathcal{N}(\mathbf{0}, \mathbf{Q}), \ \mathbf{w}_k \sim \mathcal{N}(\mathbf{0}, \mathbf{R})$ 

we must determine the values of the noise matrices  ${\bf Q}$  and  ${\bf R}$  that  $\ldots$ 

- faithfully represent the uncertainties of the process and measurement models.
- give the Kalman filter optimal accuracy and robustness.

#### The process noise covariance

- The matrix **Q** says something about how the system is expected to evolve between two time steps.
- But the system dynamics are generally modeled in continuous time.
- Therefore we need to relate **Q** to a continuous-time model of the form

 $\dot{\textbf{x}} = \textbf{A}\textbf{x} + \textbf{B}\textbf{u} + \textbf{G}\textbf{n}$ 

#### The measurement noise covariance

• The matrix **R** says something about how accurate our measurement devices (sensors) are.

• This is fully encapsulated by the discrete-time model.

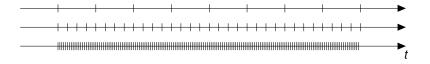
### Stochastic processes

Consider a stochastic vector

$$\mathbf{x} = \begin{bmatrix} x(t_1) & x(t_2) & \dots & x(t_n) \end{bmatrix}^{\mathsf{T}}$$

where  $x(t_k)$  is the value of the stochastic variable x at time  $t_k$ .

- Let the discretization length  $T = t_k t_{k-1}$  go towards zero.
- Every realization of **x** will then be equivalent to a function x(t). Such a random function is known as a stochastic process.

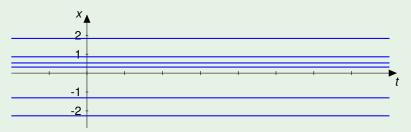


- To fully specify x(t) in the general case we would need the joint distribution of all tuples x(t<sub>1</sub>)..., x(t<sub>k</sub>) for any number k.
- We restrict our attention to stochastic process which can be defined in terms of their construction or in terms of first- and second-order moments.

### A very simple stochastic process

#### A random constant

Let the function x(t) be given by x(t) = a where  $a \sim \mathcal{N}(0, 1)$ . Different realizations of this stochastic process can be depicted as follows:



Any number that depends on x(t), such as a time integral of x(t), will be a random variable. Let

$$y = \int_0^t x(\tau) \mathrm{d}\tau.$$

Then it can be shown that  $y \sim \mathcal{N}(0, t^2)$ .

#### A not so simple stochastic process

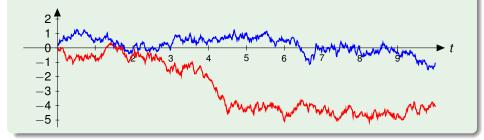
#### The Wiener process

• Define the stochastic process *x*(*t*) by

$$x(nT) = \sum_{i=1}^{n} x_i$$
 where  $x_i \sim \mathcal{N}(0, T)$  i.i.d.

• Then we define the Wiener process *b*(*t*) as the limit

$$b(t) = \lim_{T\to 0} x(t).$$



### More about the Wiener process

#### Alternative definition

Mathematicians like to define the Wiener process in terms of 4 fundamental properties:

- **1** b(0) = 0.
- b(t) has independent increments. That is: If t<sub>1</sub> < t<sub>2</sub>, then b(t<sub>2</sub>) b(t<sub>1</sub>) is independent of the past values b(s) for s < t<sub>1</sub>.
- **3** b(t) has Gaussian increments: If  $t_1 < t_2$  then  $b(t_2) b(t_1) \sim \mathcal{N}(0, t_2 t_1)$
- b(t) is continuous in t.

#### Statistics of the Wiener process

- The expectation of the Wiener process is always 0.
- The variance of the Wiener process at any particular time is

$$E[b(t)^2] = \operatorname{Var}\left[\sum_{i=1}^n x_i\right] = nT = \frac{t}{T}T = t.$$

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### White Gaussian noise

We define **continuous-time white Gaussian noise** as the derivative of the Wiener process

$$n(t) = \lim_{\Delta \to 0} \frac{b(t + \Delta) - b(t)}{\Delta}$$

- We always use white noise as a driving mechanism in stochastic continuous time models.
- For this to make sense, the contributions from a white noise process over a limited time interval must be finite and non-zero:

$$\Rightarrow 0 < \operatorname{Var}\left[\int_0^s n(t) \mathrm{d}t\right] < \infty.$$

• Making matters complicated, this requirement in turn implies that

$$\operatorname{Var}[n(t)] = \infty.$$

White noise is a mathematical abstraction because it has infinite energy.

### The autocorrelation function

Motivation: We want to have a useful description of important stochastic processes such as white Gaussian noise and its relatives.

Definition: Autocorrelation function (ACF)

The ACF of a stochastic process  $\mathbf{x}(t)$  is  $R(t_1, t_2) = E[\mathbf{x}(t_1)\mathbf{x}(t_2)^T]$ .

#### Definition: Wide-sense stationarity

A stochastic process  $\mathbf{x}(t)$  is said to be wide-sense stationary if its expectation is constant and its ACF can be written as a function of  $\tau = t_2 - t_1$ :

$$R(\tau) = E[\mathbf{x}(t)\mathbf{x}(t+\tau)^{\mathsf{T}}].$$

#### Example: ACF of white Gaussian noise

The ACF of the white noise process defined on the previous slide is

$$R(\tau) = \delta(\tau).$$

See the proof of Theorem 4.3.2 in the book for a derivation of this result.

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#### Stochastic linear systems

What happens to white noise (or any other stochastic process) when it is used as input to a system with a given impulse response?

$$x(t) \longrightarrow h(t) \longrightarrow y(t)$$

Convolution formulas for the ACF

Let x(t) be a scalar real-valued stochastic process with ACF  $R_{xx}(t_1, t_2)$  and let

$$\mathbf{y}(t) = \int_{-\infty}^{\infty} h(t-\alpha) \mathbf{x}(\alpha) \mathrm{d}\alpha$$

where h(t) also is scalar real-valued. The the ACF of y(t) is given by

$$\begin{aligned} R_{xy}(t_1, t_2) &= \int_{-\infty}^{\infty} R_{xx}(t_1, t_2 - \alpha) h(\alpha) \mathrm{d}\alpha \\ R_{yy}(t_1, t_2) &= \int_{-\infty}^{\infty} R_{xy}(t_1 - \alpha, t_2) h(\alpha) \mathrm{d}\alpha. \end{aligned}$$

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#### The Gauss-Markov process

- Consider a system with impulse response  $h(t) = e^{-ct}u(t)$ .
- We send white noise n(t) into the system, starting at t = 0.
- What is then the ACF of the output?

$$\begin{aligned} R_{xy}(t_1, t_2) = q e^{-c(t_2 - t_1)} u(t_1) u(t_2 - t_1) \\ R_{yy}(t_1, t_2) = \frac{q}{2c} (1 - e^{-2ct_1}) e^{-c(t_2 - t_1)}. \end{aligned}$$

- The formulas are valid if  $0 < t_1 < t_2$ .
- In the limit as  $t_1 \to \infty$  the Gauss-Markov process becomes a stationary process with ACF

$$\frac{q}{2c}e^{-c|t_2-t_1|}$$

#### Continuous time modeling: Accelerometer with bias

The Gauss-Markov process can be used to model a slowly varying accelerometer bias.

Let the state vector be

$$\mathbf{x} = \begin{bmatrix} \text{Position of the vehicle} \\ \text{Velocity of the vehicle} \\ \text{Bias of the accelerometer} \end{bmatrix}$$

 $\bullet~$  The system is described by a state-space model of the form  $\dot{x}=Ax+Bu+Gn$  where

$$\mathbf{A} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & -c \end{bmatrix}, \ \mathbf{B} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \ \mathbf{G} = \begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$$

and where

$$\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{D}\delta(t- au))$$
 where  $\mathbf{D} = \begin{bmatrix} \sigma_a^2 & \mathbf{0} \\ \mathbf{0} & \sigma_b^2 \end{bmatrix}$ .

• Notice that the accelerometer readings are treated as a control input and not as measurements.

### Continuous time modeling: The CV model in 2 dimensions

- This is perhaps the most common model used in sensor fusion.
- The model is of the form  $\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{G}\mathbf{n}$  where the matrices are given by

$$\boldsymbol{A} = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \text{and} \quad \boldsymbol{G} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$$

and the process noise is given by

$$\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{D}\delta(t- au))$$
 where  $\mathbf{D} = \begin{bmatrix} \sigma_a^2 & \mathbf{0} \\ \mathbf{0} & \sigma_a^2 \end{bmatrix}$ .

- We see that the process noise strength is solely given by the number σ<sub>a</sub>, which is a measure of root-mean-square acceleration.
- Since the model essentially integrates white noise the two positional states become independent Wiener processes.

### Discretization

Consider the linear continuous-time state space model

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u} + \mathbf{G}\mathbf{n}, \ \mathbf{n} \sim \mathcal{N}(\mathbf{0}, \mathbf{D}\delta(t-\tau)).$$

A discrete time solution can be written

$$\mathbf{x}_k = \mathbf{F}\mathbf{x}_{k-1} + \mathbf{u}_k + \mathbf{v}_k$$

where

$$\mathbf{F} = e^{\mathbf{A}(t_k - t_{k-1})}, \ \mathbf{u}_k = \int_{t_{k-1}}^{t_k} e^{\mathbf{A}(t_k - \tau)} \mathbf{B} \mathbf{u}(\tau) \, \mathrm{d}\tau \text{ and } \mathbf{v}_k = \int_{t_{k-1}}^{t_k} e^{\mathbf{A}(t_k - \tau)} \mathbf{G} \mathbf{n}(\tau) \, \mathrm{d}\tau.$$

#### From continuous to discrete time process noise covariance

Let the discretization time be fixed at  $T = t_k - t_{k-1}$ . The covariance matrix of  $\mathbf{v}_k$  in the discrete-time model is then given by

$$\mathbf{Q} = E[\mathbf{v}_k \mathbf{v}_k^{\mathsf{T}}] = \int_0^T e^{(T-\tau)\mathbf{A}} \mathbf{G} \mathbf{D} \mathbf{G}^{\mathsf{T}} e^{(T-\tau)\mathbf{A}^{\mathsf{T}}} \mathrm{d}\tau$$

### Evaluating the discrete-time process noise matrix

#### First/nth order approximations

- The simplest possible approximation is  $\mathbf{Q} \approx \mathbf{G} \mathbf{D} \mathbf{G}^{\mathsf{T}} \mathbf{T}$ .
- Not recommended because it may be singular even if the true Q is SPD.
- Higher-order approximations are often used.
- Notice the linear dependence on the sampling interval *T*. This reflects the fact that the variance of the Wiener process increases linearly with time.

#### Van Loan's formula

Define the matrices  $V_1$  and  $V_2$  according to

$$\exp\left(\begin{bmatrix} -\mathbf{A} & \mathbf{G}\mathbf{D}\mathbf{G}^{\mathsf{T}} \\ \mathbf{0} & \mathbf{A}^{\mathsf{T}} \end{bmatrix} \mathbf{T}\right) = \begin{bmatrix} \times & \mathbf{V}_2 \\ \mathbf{0} & \mathbf{V}_1 \end{bmatrix}.$$

Then we can find **Q** according to  $\mathbf{Q} = \mathbf{V}_1^T \mathbf{V}_2$ .

### How to tune the process noise covariance

There are at least 3 approaches that can be used to determine suitable values for the process noise covariance.

#### Purely physical considerations

- In a CV model we may use the largest accelerations observed as a guideline for how large σ<sub>a</sub> needs to be.
- In the accelerometer model we can calculate σ<sub>a</sub> as a continuous-time equivalent of of the specified accuracy of the accelerometer.

#### Consistency analysis

Set the process noise as high as required to make the data or state estimates plausible.

#### Maximum likelihood estimation

Find the **most likely** value of the process noise strength given the data.

#### The process noise strength should not depend on the measurement model.

### The concept of filter consistency

A filter is said to be consistent if

- The state errors are acceptable as zero mean.
- On the state errors have magnitude commensurate with the state covariance yielded by the filter.
- The innovations are acceptable as zero mean.
- The innovations have magnitude commensurate with the innovation covariance yielded by the filter.
- The innovations are acceptable as white.

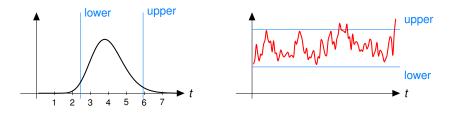
Criteria 2 and 4 are most important, and are tested by means of the normalized estimation error squared (NEES) and the normalized innovations squared (NIS):

$$\begin{aligned} \epsilon_k &= (\hat{\mathbf{x}}_k - \mathbf{x}_k)^{\mathsf{T}} \mathbf{P}_k^{-1} (\hat{\mathbf{x}}_k - \mathbf{x}_k) \\ \epsilon_k^{\nu} &= \nu_k^{\mathsf{T}} \mathbf{S}_k^{-1} \nu_k = (\mathbf{z}_k - \hat{\mathbf{z}}_{k|k-1})^{\mathsf{T}} \mathbf{S}_k^{-1} (\mathbf{z}_k - \hat{\mathbf{z}}_{k|k-1}). \end{aligned}$$

 $\chi^2$ -test for filter consistency (NEES)

- Suppose that  $\mathbf{x} \in \mathbb{R}^d$ .
- We perform *N* Monte-Carlo simulations of our Kalman filter.
- Then a 95% confidence interval for the average (ANEES) value of  $\epsilon_k$  is given by

lower = chi2inv(0.025, Nd)/N and upper = chi2inv(0.975, Nd)/N



- If ANEES lies below the  $\chi^2$  limits we can expect the filter to be overly conservative.
- If ANEES lies above the  $\chi^2$  limits we can expect the filter to be overconfident and put too little emphasis on the measurements.

Use NIS in a similar manner if working on real data without ground truth.

### Example of consistency-based tuning

Finding a suitable value for  $\sigma_a$  in the CV model originally used in the radar-based Autosea tracker.<sup>1</sup>

**Table 2** Process noise evaluation via AIS filter consistency. The  $(r_1, r_2)$  interval is the two-sided 95% probability concentration region for the  $\chi^2$  distribution related to the corresponding NIS. This varies with according to the AIS data record length *N*. The NIS values that are closest to being covariance-consistent, i.e. closest to the 95% probability region, are emphasised in bold

Name	$\sigma_a = 0.05$		$\sigma_a = 0.5$		$(r_1, r_2)$	N
	NIS	AI	NIS	AI		
GLUTRA	4.67	-0.02	0.90	0.01	(3.47, 4.55)	109
SULA	3.61	-0.22	0.51	-0.10	(3.49, 4.56)	106
KORSFJORD	71.8	-1.33	4.31	-0.44	(3.52, 4.51)	127
TR.FJORD II	11.3	-0.62	3.24	-0.16	(3.76, 4.24)	533
TELEMETRON	371	-0.04	4.45	-0.01	(3.77, 4.23)	579



<sup>1</sup>Wilthil et al. (2017): "A target tracking system for ASV collision avoidance based on the PDAF", Springer.

EFB

#### Testing the whiteness of the innovations

#### Whiteness test in Monte-Carlo simulations

Let  $\nu_k$  be one of the innovation states in the vector  $\nu_k$ . Let *N* be the number of Monte-Carlo simulations. Then the distribution of the sample autocorrelation

$$\rho_{kj} = \frac{\sum_{i=1}^{N} \nu_k^{(i)} \nu_j^{(i)}}{\sqrt{\sum_{i=1}^{N} (\nu_k^{(i)})^2 \sum_{i=1}^{N} (\nu_j^{(i)})^2}}$$

should tend to  $\mathcal{N}(0, 1/N)$  for all  $k \neq j$  when N is large.

#### Single-run whiteness test

The variance of the time-average autocorrelation should tend towards 1/K:

$$\bar{\rho}_{j} = \frac{\sum_{k=1}^{K} \nu_{k} \nu_{k+j}}{\sqrt{\sum_{k=1}^{K} \nu_{k}^{2} \sum_{k=1}^{K} \nu_{k+j}^{2}}}$$

#### Tuning the measurement noise covariance

For exteroceptive sensors, the appropriate values in R depend on

- The sensor resolution.
- The extent of targets or landmarks.

#### Example: Point targets with pixellated sensor

• 2-dimensional sensor with square cells of fixed resolution  $\Delta x$ .

• 
$$\mathbf{x} = [x, y, v_x, v_y]^{\mathsf{T}}$$
.

• Measurement matrix  $\mathbf{H} = [\mathbf{I}_2, \mathbf{0}]$ 

$$p(\mathbf{z} - \mathbf{H}\mathbf{x}|\mathbf{x}) = \begin{cases} 1/\Delta x^2 & \text{if } \|\mathbf{z} - \mathbf{H}\mathbf{x}\|_{\infty} < \Delta x/2\\ 0 & \text{otherwise.} \end{cases}$$

This distribution can be approximated by a Gaussian

$$p(\mathbf{z}|\mathbf{x}) = \mathcal{N}(\mathbf{z}; \, \mathbf{H}\mathbf{x}, \mathbf{R})$$

with the same covariance:

$$\mathbf{R} = \begin{bmatrix} \frac{\Delta x^2}{12} & \mathbf{0} \\ \mathbf{0} & \frac{\Delta x^2}{12} \end{bmatrix}$$

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### More about the measurement model

Mild nonlinearities in the measurement model can sometimes be removed by converting the measurements. We must then also convert **R** accordingly.

#### Nonlinear model.

The model is of the form  $\mathbf{z}_k = \mathbf{h}(\mathbf{x}_k) + \mathbf{w}_k$ ,  $\mathbf{w}_k \sim \mathcal{N}(\mathbf{0}, \mathbf{R})$  where

$$\mathbf{h}(\mathbf{x}_k) = \begin{bmatrix} \sqrt{x^2 + y^2} \\ \operatorname{atan2}(y, x) \end{bmatrix}$$
$$\mathbf{R} = \begin{bmatrix} \sigma_r^2 & \mathbf{0} \\ \mathbf{0} & \sigma_\theta^2 \end{bmatrix}$$

#### Converted measurements.

The model is of the form  $\mathbf{z}_k = \mathbf{H}\mathbf{x}_k + \mathbf{w}_k$ ,  $\mathbf{w}_k \sim \mathcal{N}(\mathbf{0}, \mathbf{R}_c)$  where

$$\mathbf{H} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$
$$\mathbf{R}_{c} = \mathbf{J}\mathbf{R}\mathbf{J}^{\mathsf{T}}, \ \mathbf{J} = \frac{\partial}{\partial \mathbf{z}_{k}}\mathbf{h}^{-1}(\mathbf{z}_{k})$$

For more sophisticated conversion techniques see Lerro & Bar-Shalom (1993): "Tracking with debiased consistent converted measurements versus EKF", IEEE-TAES.

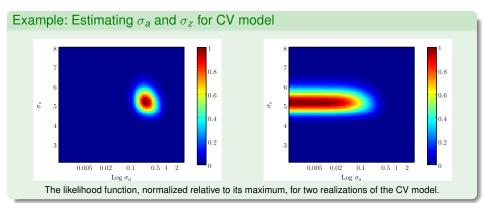
Measurement conversion is generally preferable to EKF techniques because the linearization in an EKF can lead to filter instability.

### Maximum likelihood estimation of system parameters

#### Theorem for maximum likelihood estimation

Assume that both **Q** and **R** depend on an unknown parameter vector  $\boldsymbol{q}$ . The maximum likelihood estimate of  $\boldsymbol{q}$ , if it exists, can then be found as

$$\boldsymbol{q}_{\mathrm{ML}} = \arg \max_{\boldsymbol{q}} \sum_{k} \log \mathcal{N}(\mathbf{z}_{k}; \mathbf{H} \hat{\mathbf{x}}_{k|k-1}, \mathbf{S}_{k})$$



### LTV and LTI systems

We point out the main distinction in the continuous case. The discrete case is similar.

#### Linear time-variant systems

The system can be of the form

 $\dot{\mathbf{x}} = \mathbf{A}(t)\mathbf{x} + \mathbf{B}(t)\mathbf{u} + \mathbf{G}(t)\mathbf{n}$  $\mathbf{z} = \mathbf{H}(t)\mathbf{x} + \mathbf{w}$ 

The system matrices are allowed to depend on t.

#### Linear time-invariant systems

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 $\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u} + \mathbf{G}\mathbf{n}$  $\mathbf{z} = \mathbf{H}\mathbf{x} + \mathbf{w}$ 

The system matrices are not allowed to depend on t.

- In both cases, the matrices are assumed known.
- Uncertainty in the matrices can be modeled as a non-linear system.

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### Observability for LTI systems

#### Continuous-time observability

Consider a continuous-time LTI system of the form

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}u$$
  $\mathbf{z} = \mathbf{H}\mathbf{x}.$ 

The observability matrix of the system is

$$\mathbf{Q}_{O} = \begin{bmatrix} \mathbf{H} \\ \mathbf{H} \mathbf{A} \\ \vdots \\ \mathbf{H} \mathbf{A}^{d} \end{bmatrix}.$$

We say that the pair  $[\mathbf{A}, \mathbf{H}]$  is observable if  $\mathbf{Q}_O$  is of full rank.

#### Discrete-time observability

Simply replace A and B with their discrete-time equivalents.

### Example: Observability for CV model

Consider the system model

$$\mathbf{A} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix} \qquad \qquad \mathbf{H} = \begin{bmatrix} h_1 & h_2 \end{bmatrix}.$$

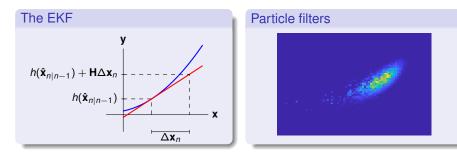
The observability matrix is then

$$\mathbf{Q}_{O} = \begin{bmatrix} \mathbf{H} \\ \mathbf{H}\mathbf{A} \end{bmatrix} = \begin{bmatrix} h_{1} & h_{2} \\ 0 & h_{1} \end{bmatrix}$$

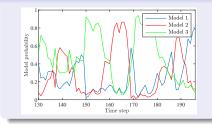
# Case 1: Only position measurements $h_2 = 0 \Rightarrow \mathbf{Q}_O = \mathbf{I} \Rightarrow \mathbf{Q}_O$ is of full rank $\Rightarrow$ The system is observable.

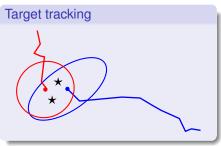
## Case 2: Only velocity measurements $h_1 = 0 \Rightarrow$ Second row of $\mathbf{Q}_O$ is zero $\Rightarrow$ The system is not observable.

### The road ahead



#### Interacting Multiple Models





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